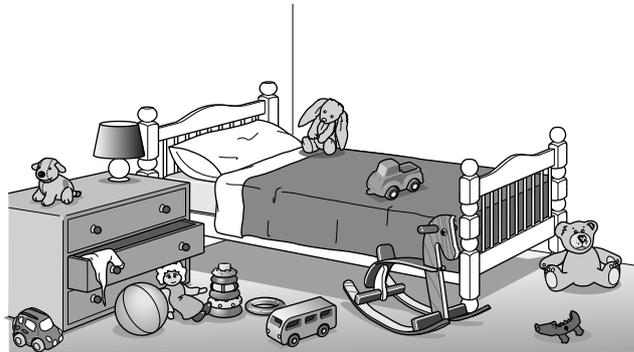


Answer **one** question only on the A3 pre-printed answer sheets provided.

- 1 Toys often get left around the room when children have finished playing with them.



Design a storage system that would hold a range of toys but also include an interesting feature in its design.

- (a) List **four** additional points about the function of such a storage system that you consider to be important. [4]
- (b) Use sketches and notes to show **two** different types of carcass (box) construction. [4]
- (c) Develop and sketch **three** ideas for the storage system. [12]
- (d) Evaluate your ideas and justify why you have chosen **one** idea to develop more fully. [8]
- (e) Draw, using a method of your own choice, a full solution to the problem. Include construction details and major dimensions. [12]
- (f) Suggest suitable specific materials for your solution and give reasons for your choice. [4]
- (g) Outline a method used to manufacture **one** part of your solution in the school workshop. [6]

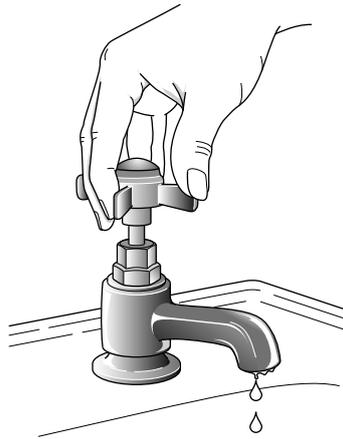
2 Simple card models are often printed on packaging used for food products.



Design a simple model vehicle that will be printed on an A4 sheet of card ready to be cut out and assembled.

- (a) List **four** additional points about the function of such a card model that you consider to be important. [4]
- (b) Use sketches and notes to show **two** methods of attaching lightweight wheels to a card model. [4]
- (c) Develop and sketch **three** ideas for the card model. [12]
- (d) Evaluate your ideas and justify why you have chosen **one** idea to develop more fully. [8]
- (e) Draw, using a method of your own choice, a full solution to the problem. Include construction details and major dimensions. [12]
- (f) Suggest suitable specific materials for your solution and give reasons for your choice. [4]
- (g) Outline a method of producing a prototype of your solution in the school graphics studio. [6]

3 Taps can often be difficult to turn on and off.



Design a device that could be used to make turning a tap on and off easier.

- (a) List **four** additional points about the function of such a device that you consider to be important. [4]
- (b) Use sketches and notes to show **two** methods that might assist in the function of the device. [4]
- (c) Develop and sketch **three** ideas for the device. [12]
- (d) Evaluate your ideas and justify why you have chosen **one** idea to develop more fully. [8]
- (e) Draw, using a method of your own choice, a full solution to the problem. Include construction details and major dimensions. [12]
- (f) Suggest suitable materials for your solution and give reasons for your choice. [4]
- (g) Outline a method used to manufacture **one** part of your solution in the school workshop. [6]

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